Ultrasonic Sensor Peer to Peer Detection and Rangefinder User Guide
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1. SCOPE AND PURPOSE

This user guide details the implementation of Chirp Microsystems’s Ultrasonic Peer to Peer Detection and Rangefinder solution using two CH101 SmartSonic Development Kits.

Augmenting our portfolio of general ultrasonic presence detection solutions, Chirp Microsystems offers a sensor peer to peer detection and rangefinder solution. Using a proprietary algorithm, two Chirp ultrasonic sensors can detect and establish communication between one another. Moreover, the two ultrasonic sensors can determine the associated distance between them with high accuracy.

This two-sensor solution enables a variety of customer use case scenarios, including rangefinding, presence/proximity sensing, object-detection/avoidance, and position-tracking. While there are many use cases for this sensor peer to peer detection and rangefinder solution, this user guide will concentrate on a Social Distancing example. Using Pitch-Catch mode operation, the distance between two users can be measured accurately, and any encroachments within the “safe distance” boundary can be flagged as an alert.

This document gives details on how to use Chirp’s SmartSonic development kit boards with CH101 sensors to measure distance and warn the users if two sensors are within the configurable boundary distance (2.4m maximum). These boards will toggle LED indicators when another user holding a CH101 development kit board approaches within the boundary.

The distance is calculated from the time-of-flight from one sensor to another, and an alert can be issued to a user to maintain a safe distance from another.

![Figure 1. Social distancing detection](image-url)

**Figure 1. Social distancing detection**
2. **THEORY OF OPERATION**

The Peer to Peer Detection and Rangefinder uses a special mechanism for independent sensors to discover each other. The algorithm executes on the development kit microprocessor.

The ultrasound synchronization of Peer to Peer Detection and Rangefinder uses a “Search” and “Reply” mechanism referred to as “ping-pong” operation. The operation is illustrated in Figure 2 and Figure 3 and operates as follows:

- Each DK-CH101 board operates in the “Pairing” mode continuously. In the Pairing period, the CH101 sensor:
  - Transmits “Search” pulse
  - Waits a reference delay of $t_2$ milliseconds
  - Executes a random number of receive cycles. In each cycle, the CH101 turns on its receiver for $t_1$ milliseconds.

- Upon receiving a Search pulse from the 1\textsuperscript{st} CH101 sensor, the 2\textsuperscript{nd} CH101 sensor:
  - Waits a reference delay of $t_2$ milliseconds
  - Transmits a Reply pulse ("ping")
  - Waits a reference delay of $t_2$ milliseconds
  - Executes a receive cycle to receive a return Reply pulse ("pong") from the 1\textsuperscript{st} CH101 sensor
  - When this return Reply pulse is received, the 2\textsuperscript{nd} CH101 sensor is able to report the range to the 1\textsuperscript{st} sensor

- Upon receiving the Reply pulse from the 2\textsuperscript{nd} CH101 sensor, the 1\textsuperscript{st} CH101 sensor:
  - Is able to report the range to the 2\textsuperscript{nd} CH101 sensor
  - Waits a reference delay of $t_2$ milliseconds
  - Transmits a return Reply pulse ("pong")

- After the ping-pong ranging cycle is complete, the nodes will start a new pairing period, but with no Search pulse at the beginning, to avoid the two nodes performing ping-pong ranging forever.

![Figure 2. Pairing and ping-pong operation showing the timing for two CH101 sensors (top and bottom).](image)

In the example in Figure 2, no Search pulses are received during the first pairing period due to random chance. In the second pairing period, the 1\textsuperscript{st} CH101’s Search pulse is received by the 2\textsuperscript{nd} CH101, and two Reply pulses are exchanged. When the CH101 receives the Reply pulse, it is able to report the inter-sensor range.
Figure 3. A flowchart that illustrates the pairing and ping-pong operation
3. **SYSTEM REQUIREMENTS**

3.1. **HARDWARE REQUIREMENTS**

- Two DK-CH101 SmartSonic evaluation boards

![DK-CH101 SmartSonic evaluation board](image)

- Two Micro-USB cables
- Two EV_MOD_CH101-03-01 sensor modules with flex cables
- Two flat plates (recommended)
  - To achieve the best acoustic performance, it is recommended to mount the module in a flat plate measuring 135 mm × 175 mm with a thickness of 1 mm.
  - Please refer to AN-000231 MOD_CH101 Evaluation Module Users Guide for the flat plate design.

![Flat plate measuring 135 mm × 175 mm](image)

3.2. **HARDWARE IMPROVEMENT RECOMMENDATIONS**

To achieve the 8-foot maximum range, using the MOD_CH101-01-03 with a particle ingress filter and AH-10113-160035 acoustic housing is recommended. For more details, please refer to DS-000387 MOD_CH101-0x-03 Datasheet and AN-000223 Acoustic Horn Glue Procedure.
3.3. SOFTWARE REQUIREMENTS

- **SmartSonic_PeerToPeerRangefinder_vX_X_X.zip** (actual file name will include version number), includes:
  - The Peer to Peer Detection and Rangefinder application source files
  - Chirp SonicLib sensor API and driver files. The Ultrasonic Sensor Peer to Peer Detection and Rangefinder application requires SonicLib v2.1.3 or later.
  - Sensor firmware image files
  - Board support package files for Chirp DK-CH101 SmartSonic board
  - Atmel Studio 7 project files to build the application

- **Atmel Studio 7** integrated development environment – download from Microchip.com
- Terminal emulator of your choice (for example PuTTY or TeraTerm)
4. **BUILDING THE SOCIAL DISTANCING EXAMPLE APPLICATION**

- Open Atmel Studio 7
- Open the Peer to Peer Rangefinder project:
  - Open File menu
  - Select File > Open > Project/Solution...
  - Select the `atmelstudio/smartsonic-socialdistance-example/smartsonic-socialdistance-example.atsln` file in the project directory.
  - Click Open. The program should locate the project files and display the name of the project.
- The Peer to Peer Rangefinder project files are organized in three sub-directories under `source`:
  - **application** – contains src and inc directories with the application
    - The `application/smartsonic-socialdistance-example/main.c` file contains the entry point for the application along with various routines that demonstrate how to read and manage the Chirp sensor(s). See the comments in that file for detailed information about the operation of the application.
    - The `application/smartsonic-socialdistance-example/inc/app_config.h` file specifies the overall measurement interval of receive cycle `MEASUREMENT_INTERVAL_MS`. The minimum value is 37 ms.
    - The `application/common/src/ultrasound_tag_finder.c` file contains the implementation of the Peer to Peer Detection and Rangefinder algorithm. The reference delay `REF_DELAY_MS (t_2)` described in Section 2 is defined here, with the minimum value 34 ms.
  - **board** – contains support files for the Chirp SmartSonic board.
    - The main board support package routines, as defined in `drivers/chirpmicro/inc/chirp_bsp.h`, are implemented in the `board/HAL/src/chbsp_chirp_samg55.c` file.
    - The `board/config/chirp_board_config.h` file is required by SonicLib. This file contains definitions for the number of possible devices and I²C buses on the board and is used for static allocation of arrays.
  - **drivers/chirpmicro** – contains the SonicLib API and driver files, sensor firmware modules, and other distribution files from Chirp.
    - The `drivers/chirpmicro/inc` directory contains header files that must be included when building applications with SonicLib. In particular, the `drivers/chirpmicro/inc/soniclib.h` file contains the key definitions for the SonicLib API.
- Build the project:
  - Select Build > Build Solution

The project should build successfully. The default build configuration is “Debug” so the build output files will be placed in the `atmelstudio/smartsonic-socialdistance-example/Debug` sub-directory. The user can select the Release build configuration for fewer output messages.
5. **PROGRAMMING THE DK-CH101 SMARTSONIC BOARD**

Set up each DK-CH101 board as follows.

- Set Jumper J1 based on the USB cable connection.

![Figure 6. DK-CH101 SmartSonic board](image)

- Connect the DK-CH101 board to a Windows PC with EDBG USB cable.
- Connect one of the MOD_CH101_03_01 sensor modules with a flex cable to J6. Switch the on-board sensor select switch to J6.
• In Atmel Studio 7 select **Tools > Device Programming**.
• The Device Programming screen will appear:

![Device Programming Screen](Figure 7. Device programming screen)

- Verify that the tool is **EDBG**, device is **ATSAMG55J19**, and interface is **SWD**.
- Select **Apply**.
  - **Note**: Atmel Studio 7 may require you to update the EDBG debug interface firmware on the DK-CH101 board before continuing. Follow the on-screen instructions to update the EDBG firmware.
- The Device Programming screen will prompt to set the programming clock frequency. Leave the clock frequency unchanged (use the default).
• Select **Read** near the **Device signature** field. The device signature bytes should be read and should not generate any error messages. The Device programming menu should look like this:

![Device signature and target voltage](image)

**Figure 8. Device signature and target voltage**

• Select **Memories** on the Device Programming menu.

• The Device Programming menu will prompt for the name of the file to program:

![Programming Hex file](image)

**Figure 9. Programming Hex file**
• From the Device Programming screen scroll to the project’s Release directory and select the `smartsonic-socialdistance-example.hex` file.
  
  o **Note:** Alternately, you may use the `smartsonic-socialdistance-example.elf` file, which contains symbolic debug information. (Both files are generated when you build the application. If you are simply running the Peer to Peer Range Finder application and do not need to use the Atmel Studio 7 debugging features, it does not matter which file you use).

• Select **Program**. Your DK-CH101 board is successfully programmed when the Device Programming screen displays the “OK” messages shown below on the bottom left:

![Figure 10. Successful programming](image)

• Repeat the steps from the beginning for the second DK-CH101 board.
6. **RUNNING THE APPLICATION**

- Start the terminal emulator program and open/configure the COM ports assigned to the DK-CH101 board “EDBG”:
  
  - 1000000 baud
  - 8 bits data, no parity, 1 stop bit
  - New-line sequence = Line Feed only (no carriage return)
    
    - PuTTY: Open Terminal configuration. Select Implicit CR in every LF.
    - TeraTerm: Open Setup > Terminal. Under New-line set Receive to LF.

- Reset the DK-CH101 boards using the board’s reset button (next to the Programming EDBG connector).

- Status messages from the application will appear on the terminal output, followed by summary data from the sensor initialization (device frequency, etc.) and configuration (maximum range, etc.).

- If the two DK-CH101 boards pair successfully, the range (distance) and amplitude data from the sensor device(s) will then be output in a continuous loop. Along with each range measurement, there is the extra information of received pulse length and the number of I/Q samples.

![Figure 11. Typical application output](image-url)
7. **FIRMWARE CONFIGURATION**

The `application/smartsonic-socialdistance-example/inc/app_config.h` header file contains symbolic definitions for parameters that affect the application execution. You may change the following definition to adjust the application’s settings.

- **CHIRP_SENSOR_MAX_FREQUENCY_HZ**
  - For optimized pitch-catch operation, transmitting and receiving CH101 should be operated close to the same frequency. The operating frequency should be chosen according to the CH101 part number. The default software release will be set to 178 kHz which is optimal for the CH101-03 sensors available through distributors. Contact Chirp for details.

- **CHIRP_SENSOR_MAX_RANGE_MM**
  - The default value of maximum range is set to 2700 mm to ensure detection at 2400 mm with plates mounted around the sensors. The users may change this value for a shorter range detection.
  - **Note:** The maximum pulse length used in the sensor firmware is 250 cycles. To receive the end of the pulse we need to add the maximum length of the pulse to the maximum range setting. The length of the pulse in millimeters is $\text{Length}_{TX} / f_{op} \times c / 2$, whereas $f_{op}$ is the operating frequency of the sensor in kHz and $c$ is the speed of sound (343 m/s).
    
    For example, if the operating frequency of the sensor is 178 kHz, the offset is $250/178 \times 343 /2 = 241$ mm
  - **Note:** The value of maximum range determines the $t_1$ described in Section 2, which is approximately $2700(\text{mm})*2/343(\text{m/s}) = 15.7$ ms

- **WARNING_RANGE_MM**
  - If the range between tags is shorter than the safe range `WARNING_RANGE_MM`, the LED indicators will be toggled to warn the users. The default is 1830 mm (approximately 6 ft).

- **PAIRING_TIMEOUT_US**
  - If two tags lose pairing for more than this amount of time, the LED indicators will be off.
8. OPERATING INSTRUCTIONS

8.1. SENSOR MOUNTING

As discussed in Section 3.2, an 8-foot maximum range can be achieved with MOD.CH101-01-03 and AH.10113-160035 acoustic housing. To achieve the best acoustic performance with the off the shelf available EV.MOD.CH101-03-01 sensor module, it is recommended to mount the module in a flat plate. The plate should measure at least 135 mm x 175 mm, with a thickness of 1 mm. The photo below shows the connection of a DK-CH101 SmartSonic board with a sensor mounted in such a plate, using a flex cable.

![Figure 12. DK-CH101 and the plate mounted around the sensor](image)

8.2. SENSOR POSITION

Placing the sensor housing on a person’s chest area, either the right or left, is recommended. The users can hold the plates with sensor mounted at a height of 1.3m to 1.5m.

The following photo shows two sensors mounted on fixed test stands to simulate a chest-mounted position.

![Figure 13. Sensor position example](image)
REVISION HISTORY

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